

Polymorphism, subtyping and type inference in MLsub

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Avoiding the hard problems

Type inference with subtyping is traditionally considered difficult.

We have two tricks for getting around the difficulties:

- Define types properly
- Only use half of them

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Standard definition of types and subtyping

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\perp is the least, \top is the greatest, and functions have contravariant arguments and covariant results:

$$\overline{\perp \leq \tau} \qquad \overline{\tau \leq \top}$$

$$\frac{\tau'_1 \leq \tau_1 \quad \tau_2 \leq \tau'_2}{\tau_1 \rightarrow \tau_2 \leq \tau'_1 \rightarrow \tau'_2}$$

Lattice structure

Any two types have a greatest common subtype (\sqcap) and a least common supertype (\sqcup).

For instance:

$$(\tau_1 \rightarrow \tau_2) \sqcup (\tau_3 \rightarrow \tau_4) = (\tau_1 \sqcap \tau_3) \rightarrow (\tau_2 \sqcup \tau_4)$$

Quite a well-behaved structure!

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And *only* by case analysis.

*If a program typechecks,
it should still typecheck when more types are added*

This is a useful property:

- New versions of the language
- User-defined types
- Separate compilation

Do we have extensibility?

$$(\perp \rightarrow \top) \rightarrow \perp \leq (\alpha \rightarrow \perp) \sqcup \alpha$$

Let's add a new type of functions $\tau_1 \rightsquigarrow \tau_2$, so that \rightarrow -types are subtypes of \rightsquigarrow -types.

Now, $\alpha = (\top \rightsquigarrow \perp) \rightsquigarrow \perp$ is a counterexample!

The previous reasoning relied on the **non-existence** of \rightsquigarrow .

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We need an **open-world** definition:

$$\tau = \alpha \mid \tau \sqcup \tau \mid \tau \sqcap \tau \mid \perp \mid \top \mid \tau \rightarrow \tau$$

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Input and output types

$\tau \sqcup \tau'$: this code produces a value which is a τ or a τ'

$\tau \sqcap \tau'$: this code requires a value which is a τ and a τ'

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Divide types into *output types* τ^+ and *input types* τ^- :

$$\tau^+ ::= \alpha \mid \tau^+ \sqcup \tau^+ \mid \perp \mid \tau^- \rightarrow \tau^+$$

$$\tau^- ::= \alpha \mid \tau^- \sqcap \tau^- \mid \top \mid \tau^+ \rightarrow \tau^-$$

Polymorphism

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choose : $\alpha^1 \rightarrow \alpha^2 \rightarrow \alpha^3$

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choose : $\tau_1^- \rightarrow \tau_2^- \rightarrow \tau_3^+$

Cases of unification

In HM inference, unification happens in three situations:

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We handle these as:

- Introducing \sqcap
- Introducing \sqcup
- Decomposing a $\tau^+ \leq \tau^-$ constraint

Decomposing constraints

We only need to decompose constraints of the form $\tau^+ \leq \tau^-$.

$$\tau_1 \sqcup \tau_2 \leq \tau_3 \quad \equiv \quad \tau_1 \leq \tau_3, \tau_2 \leq \tau_3$$

$$\tau_1 \leq \tau_2 \sqcap \tau_3 \quad \equiv \quad \tau_1 \leq \tau_2, \tau_1 \leq \tau_3$$

Thanks to the input/output type distinction, the hard cases of $\tau_1 \sqcap \tau_2 \leq \tau_3$ and $\tau_1 \leq \tau_2 \sqcup \tau_3$ can never come up.

Typechecking OCaml's List module

Most of the OCaml List module typechecks, with the same types as OCaml (modulo syntax annoyances, and unimplemented features).

Questions?

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Defining types extensibly

Include variables and lattice operations in the **definition of types**:

$$\tau = \alpha \mid \tau \sqcup \tau \mid \tau \sqcap \tau \mid \perp \mid \top \mid \tau \rightarrow \tau$$

Define some rules about when types are equal:

$$(\tau_1 \rightarrow \tau_2) \sqcup (\tau_3 \rightarrow \tau_4) = (\tau_1 \sqcap \tau_3) \rightarrow (\tau_2 \sqcup \tau_4)$$

...

This is the standard construction of a *free algebra*, and variables aren't presumed to be divided into cases.

$$(\perp \rightarrow \top) \rightarrow \perp \not\leq (\alpha \rightarrow \perp) \sqcup \alpha$$

Mutable references

References are generally considered “invariant”.

Instead, consider `ref` a two-argument constructor

$$(\alpha, \beta) \text{ ref}$$

with operations:

$$\text{make} : (\alpha, \alpha) \text{ ref}$$
$$\text{get} : (\perp, \beta) \text{ ref} \rightarrow \beta$$
$$\text{set} : (\alpha, \top) \text{ ref} \rightarrow \alpha \rightarrow \text{unit}$$